





1. All players start on GO!

2. Before you begin, draw your olympic person

3. Take it in turns to roll the dice and move that

4. Complete the task on the square you land on

5. Correctly complete tasks to gain points.

6. When you pass GO! collect 5 extra points!

7. The winner is the first to collect 30 points!



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Chance

The wheel falls off of your chariot, miss 1 turn and collect 0 points.



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You throw your javelin behind you, roll the dice and take another

turn.



Chance

You trip over during the race, miss 1 turn and collect 0 points.



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You won the discus throw! Go forward 2 spaces.



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Chance

You jump the farthest in the long jump, move to GO! and collect 5 points.



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Gold medal! Collect 3 points.



Chance

Extra training session, miss a turn.



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You get injured during boxing, roll again.



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Your horses won't pull the chariot, roll again.



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You have to clean up the track, miss a turn.



Chance

You win wrestling, go forward 2 spaces.



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You twist your ankle whilst running, go back 2 spaces.





| Player 1 | Player 2 | Player 3 | Player 4 |
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